

CheckBoxes and Radio Buttons

MFC AppWizard - Step 1



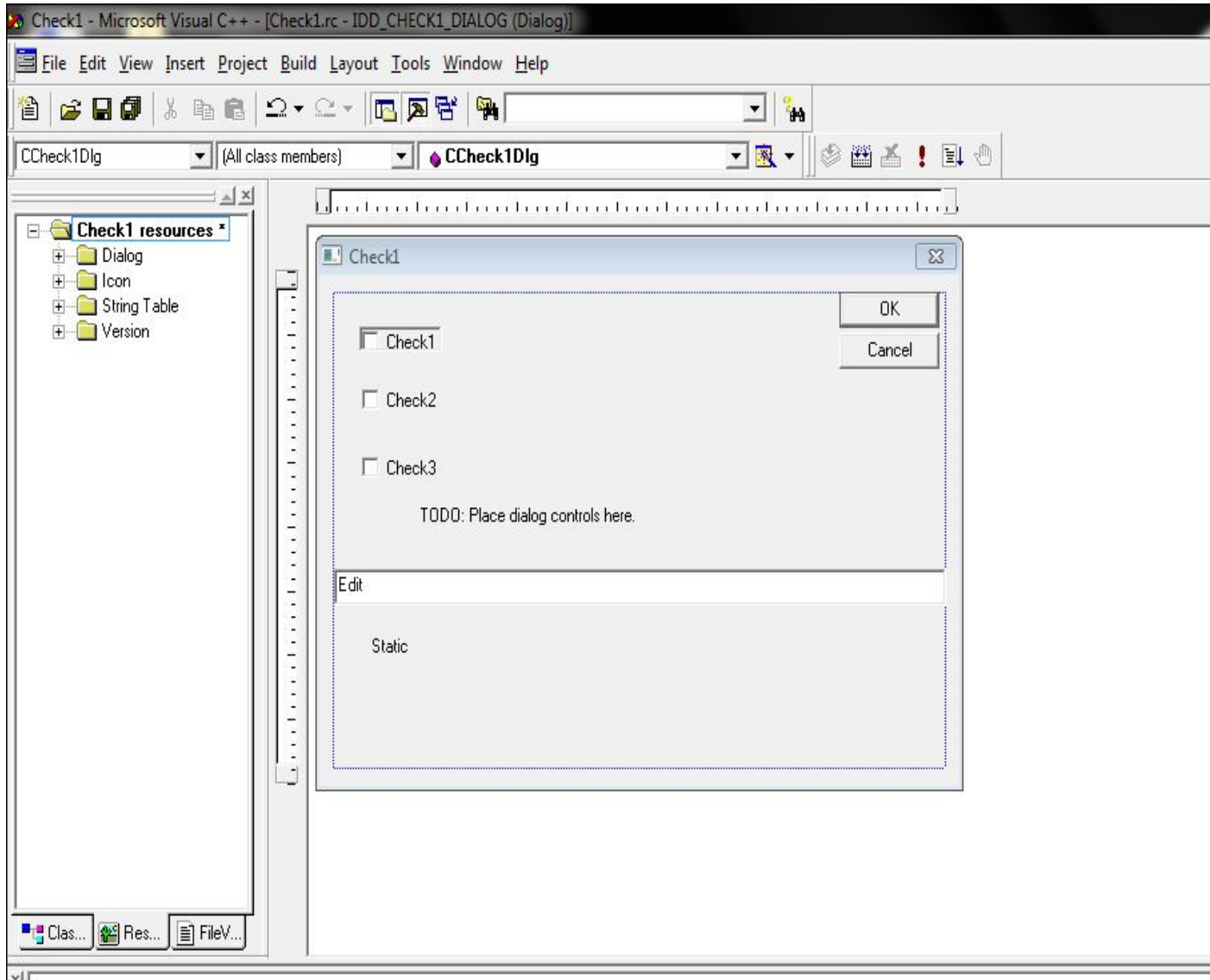
What type of application would you like to create?

- Single document
- Multiple documents
- Dialog based
- Document/View architecture support?

What language would you like your resources in?

English [United States] (APPWZENU.DLL ▾)

< Back Next > Finish Cancel



```
system call minimized
CCheck1Dlg
return (HCURSOR)
heck1Dlg::
TODO: Add
ext = "Check1"
ateData(fa
heck1Dlg::
TODO: Add
ext = "Check1"
ateData(fa
heck1Dlg::
TODO: Add
m_text =
ateData(fa
```

MFC ClassWizard

Message Maps | Member Variables | Automation | ActiveX Events | Class Info

Project: Check1
 C:\...\Check1\Check1Dlg.cpp

Control IDs:
 IDC_CHECK1
 IDC_CHECK2
 IDC_CHECK3
 IDC_EDIT1
 IDCANCEL
 IDOK

Description:

Add Member Variable

Member variable name: m_text

Category: Value

Variable type: CString

Description: CString with length validation

Buttons: Add Class..., Add Variable..., Delete Variable, Update Columns, Bind All, OK, Cancel

```
void CCheck1Dlg::OnCheck1()
{
    // TODO: Add your control notification handler code here

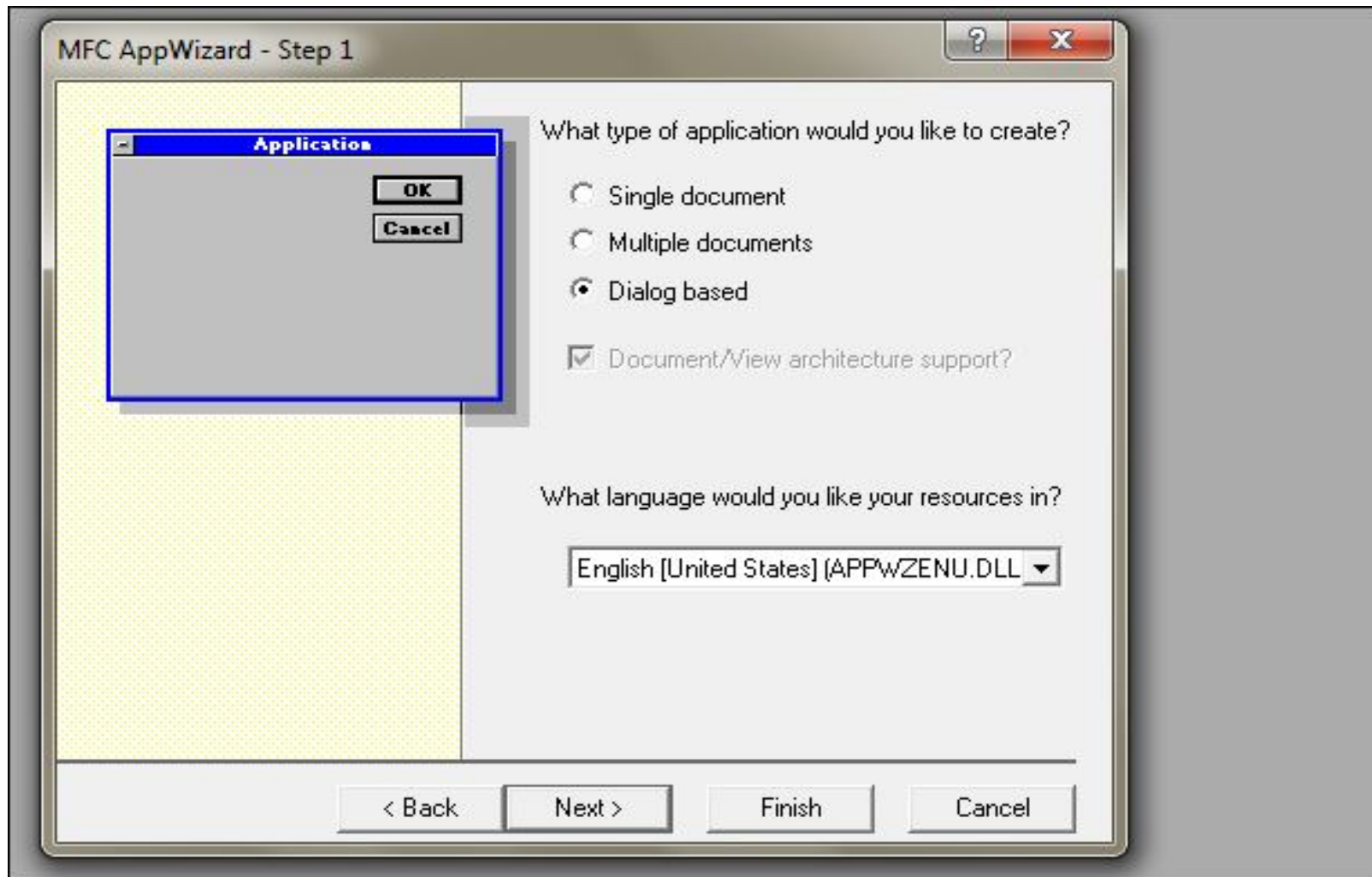
    m_text = "Check 1 clicked";
    UpdateData(false);
}

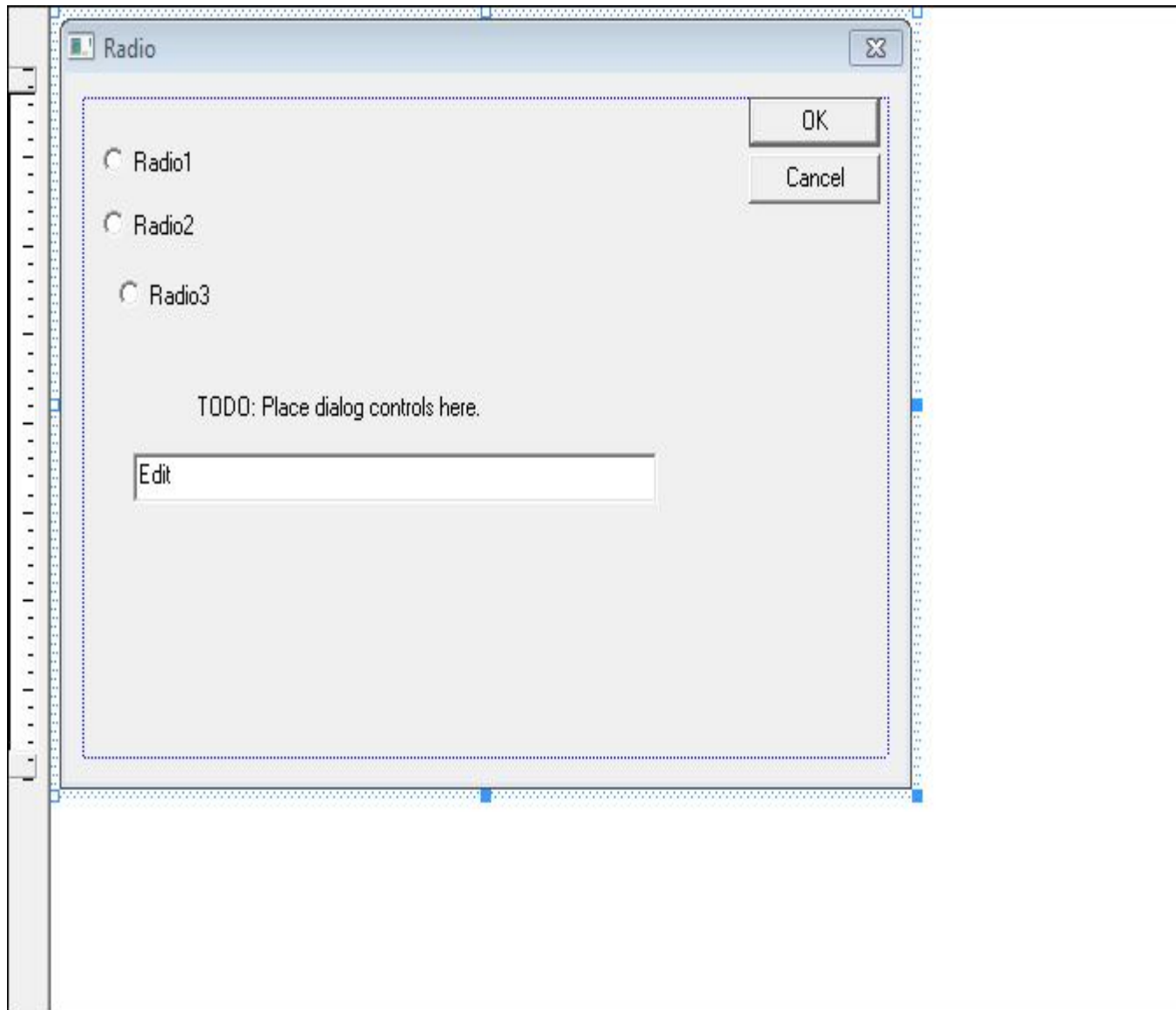
void CCheck1Dlg::OnCheck2()
{
    // TODO: Add your control notification handler code here

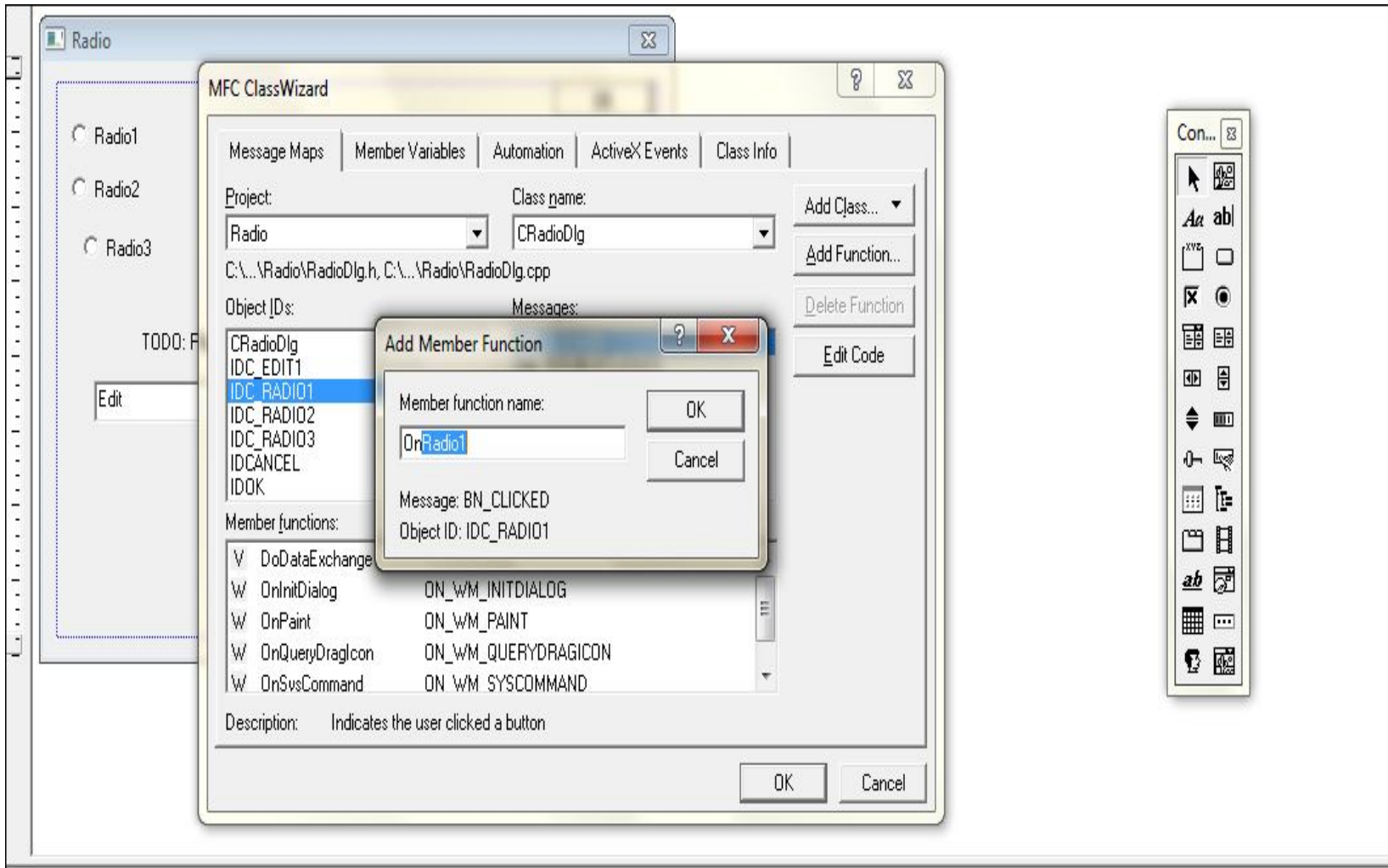
    m_text = "Check 2 clicked";
    UpdateData(false);
}

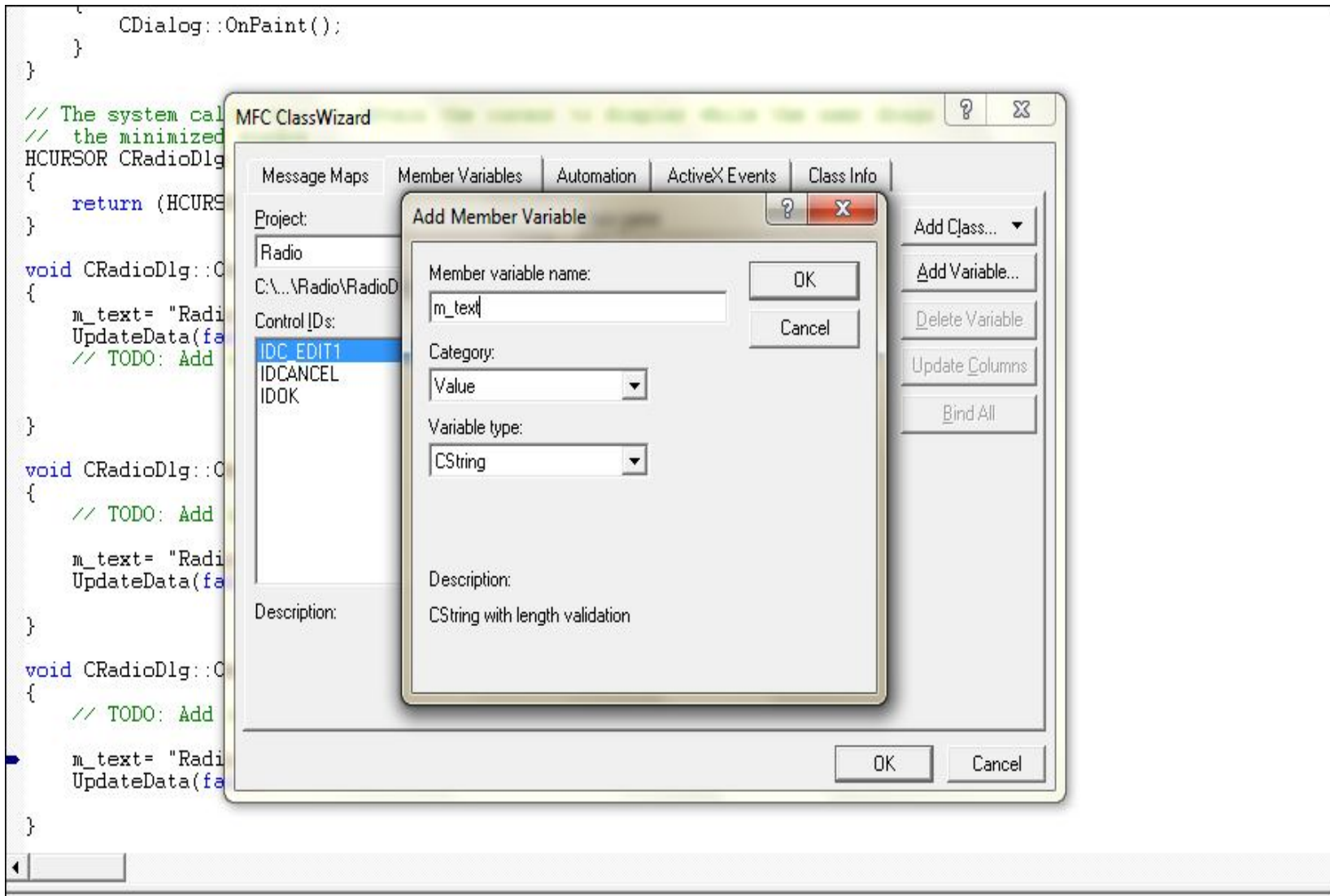
void CCheck1Dlg::OnCheck3()
{
    // TODO: Add your control notification handler code here
    m_text = "Check 3 clicked";
    UpdateData(false);
}
```

Radio Buttons









```
void CRadioDlg::OnRadio1()
{
    m_text= "Radio 1 clicked";
    UpdateData(false);
    // TODO: Add your control notification handler code here
}

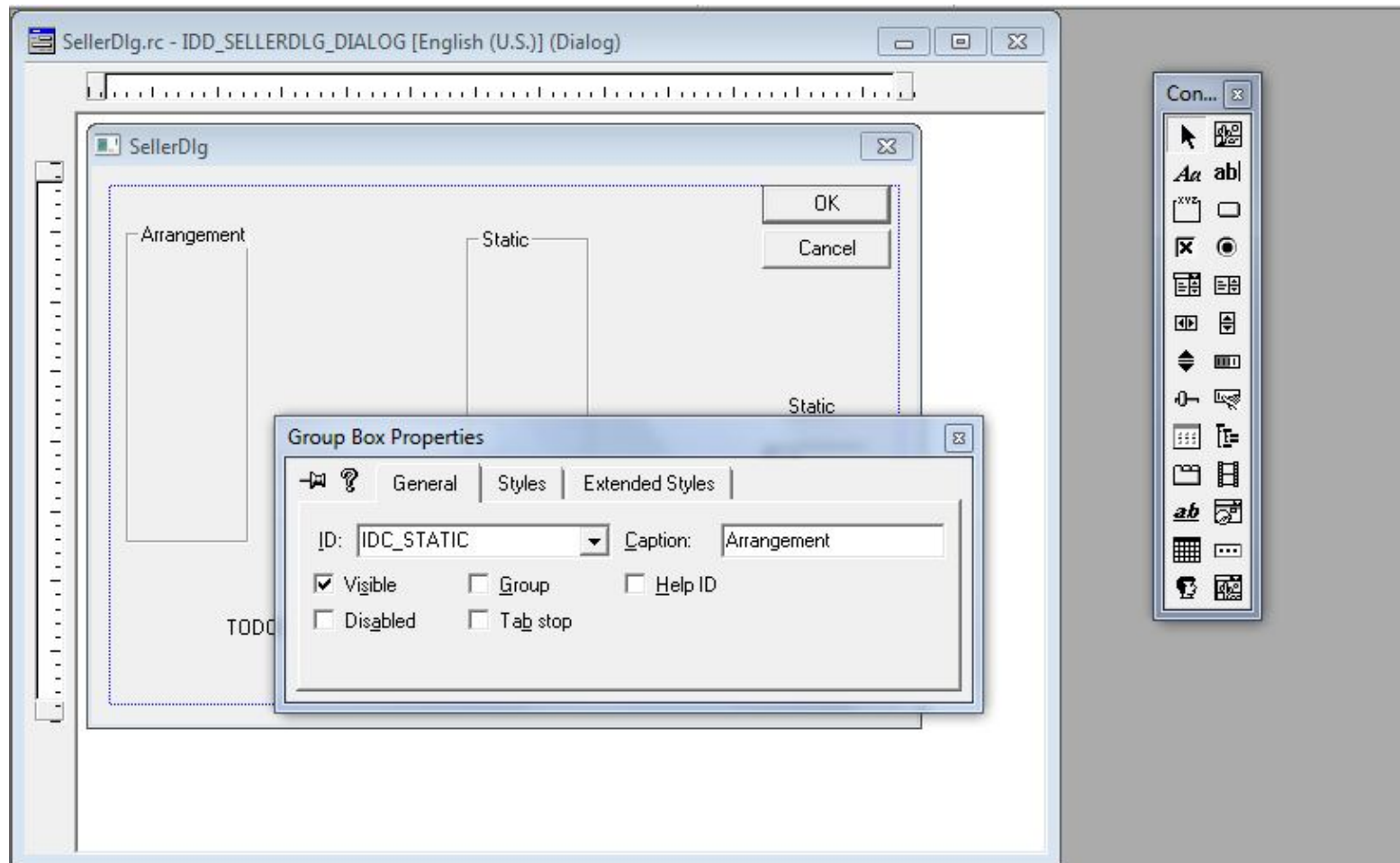
void CRadioDlg::OnRadio2()
{
    // TODO: Add your control notification handler code here

    m_text= "Radio 2 clicked";
    UpdateData(false);
}

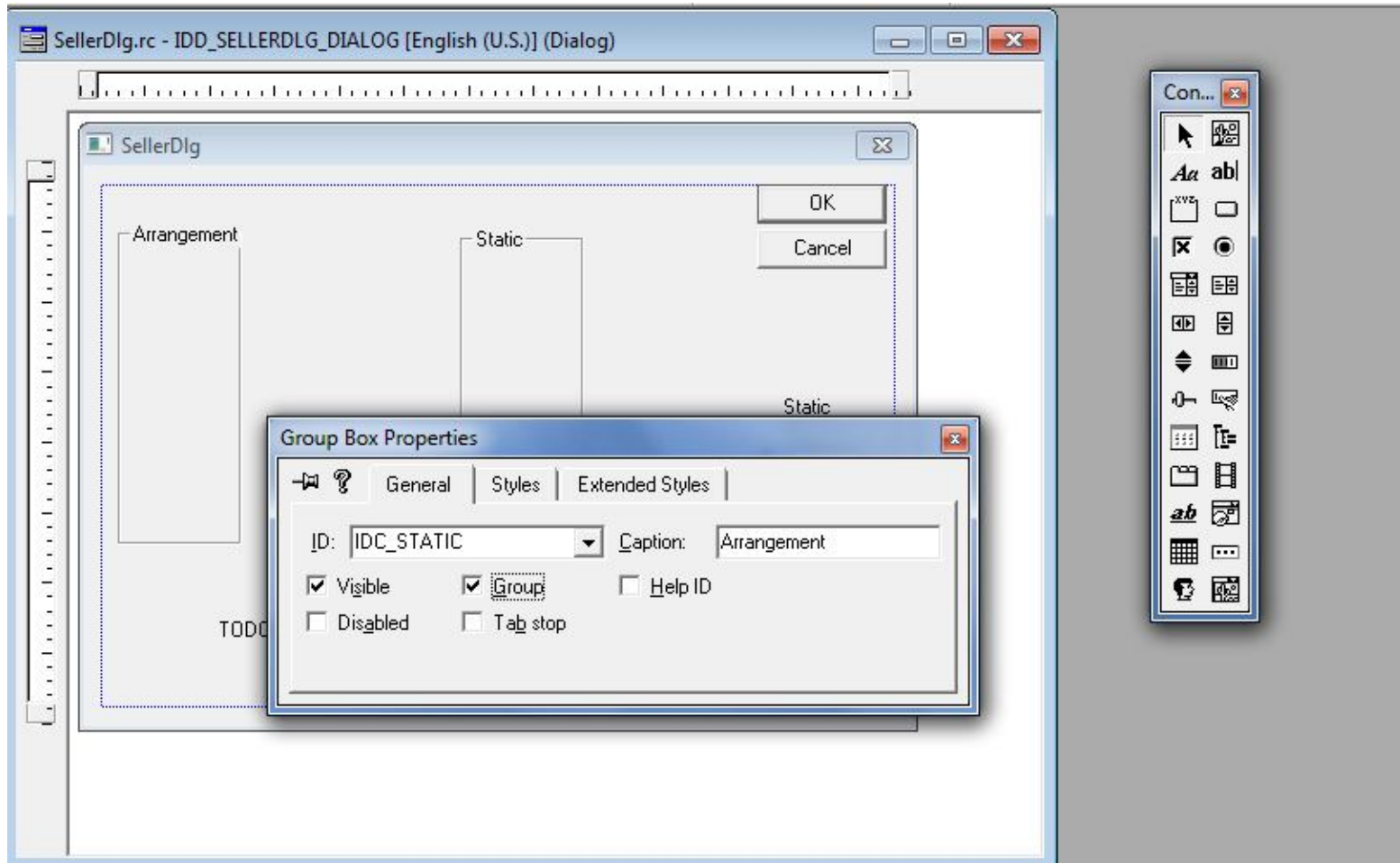
void CRadioDlg::OnRadio3()
{
    // TODO: Add your control notification handler code here

    m_text= "Radio 3 clicked";
    UpdateData(false);
}
```

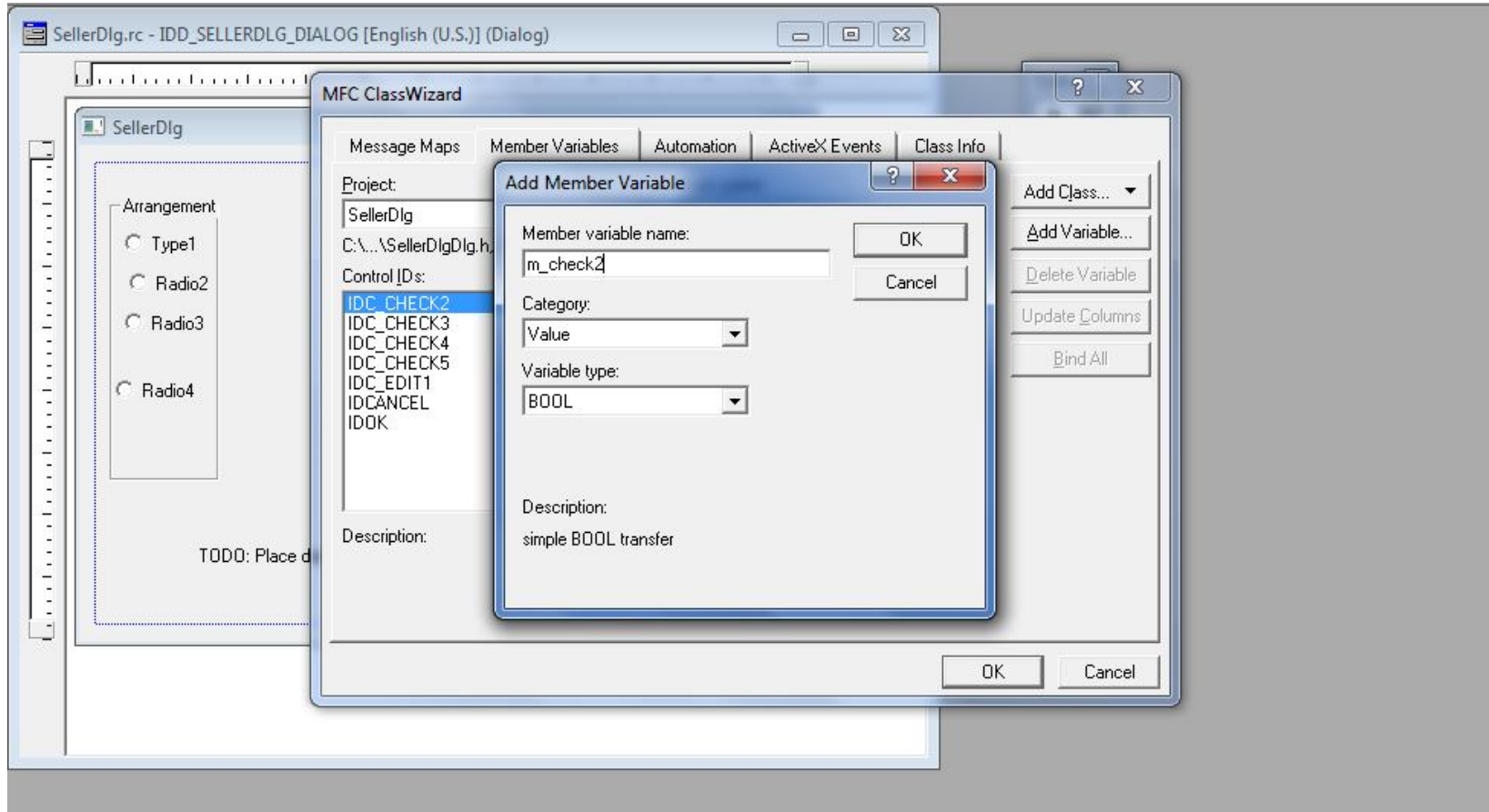
Putting Check Boxes and Radio Button



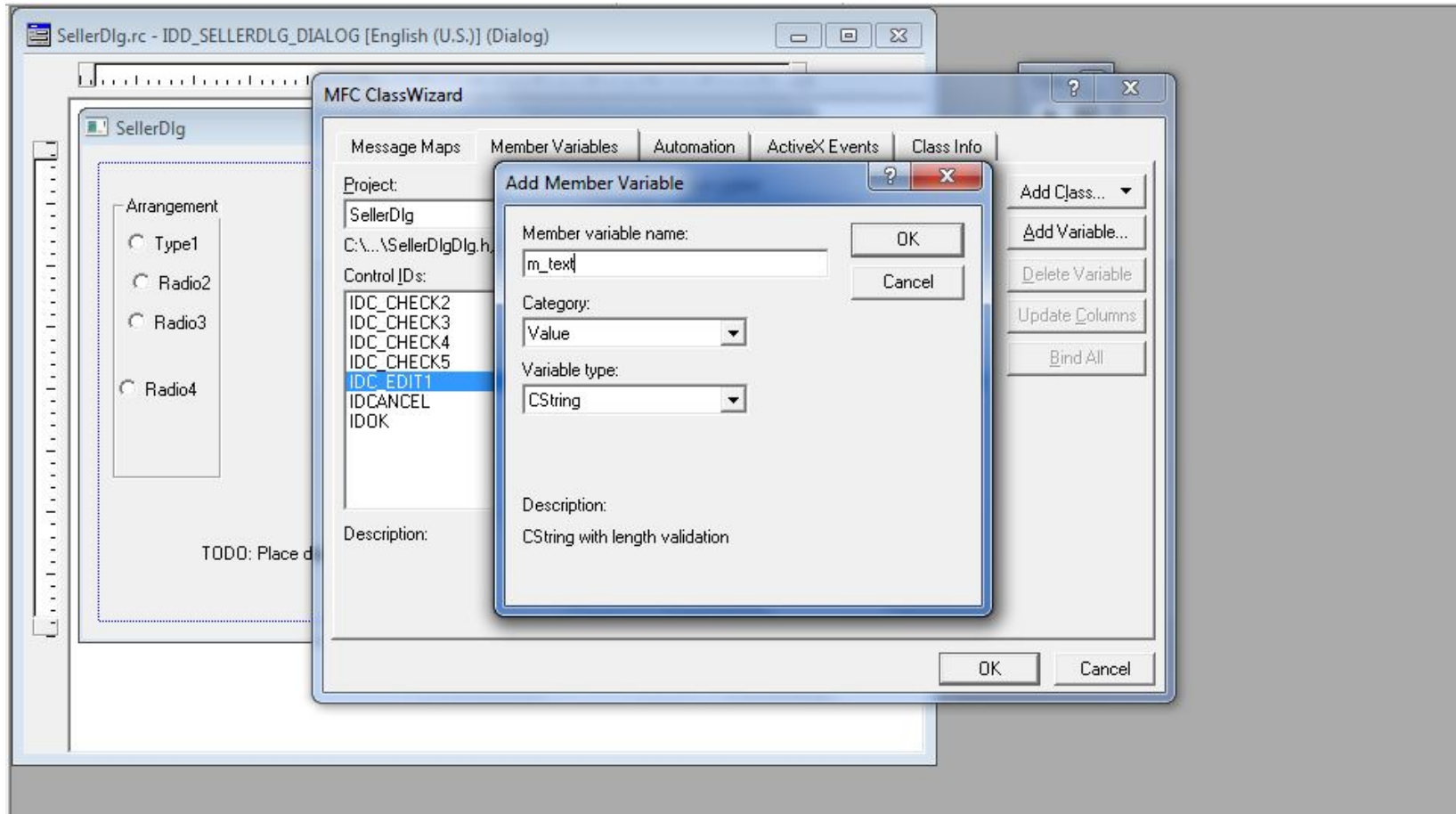
Properties of Group Box



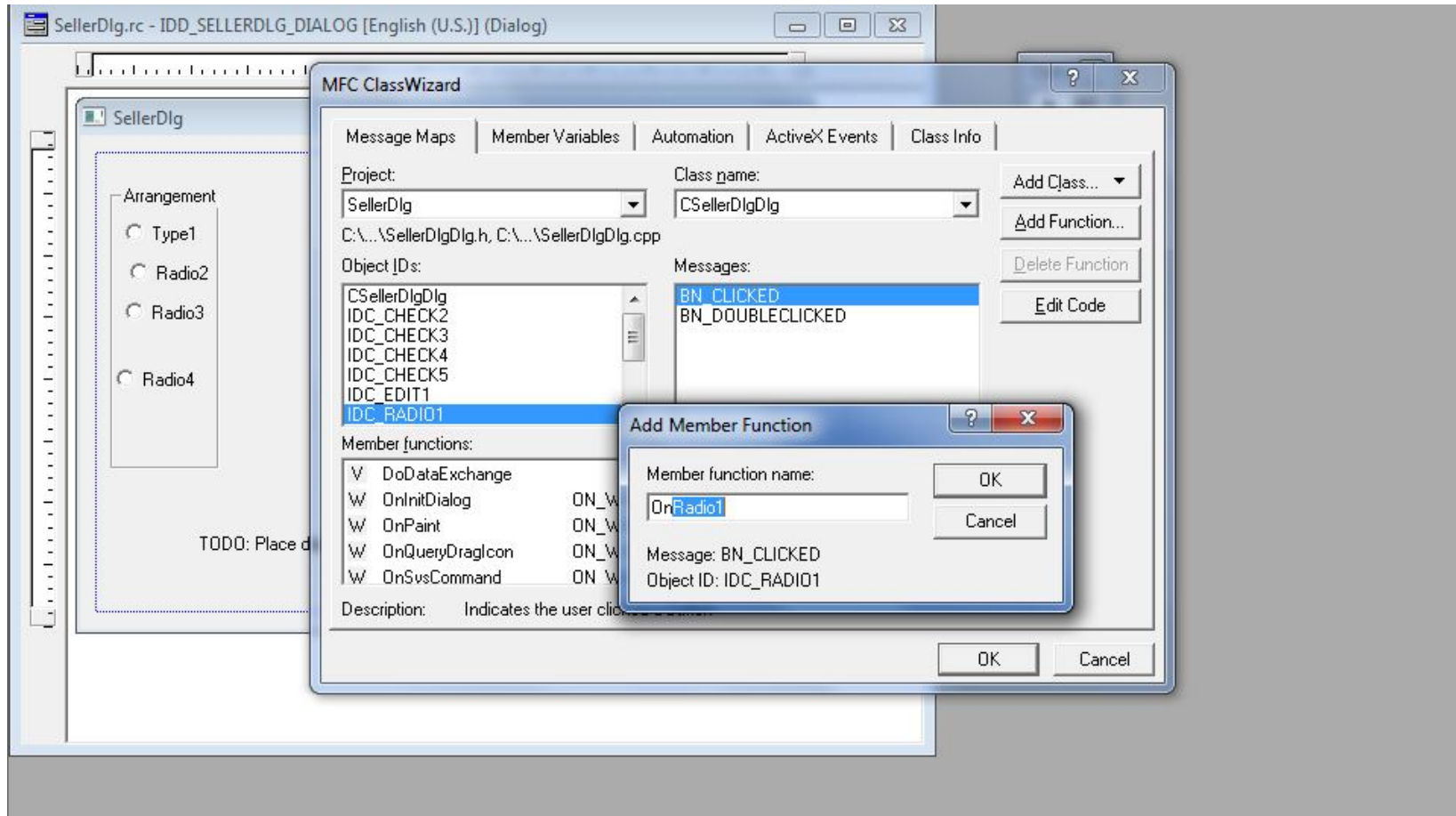
Check Box

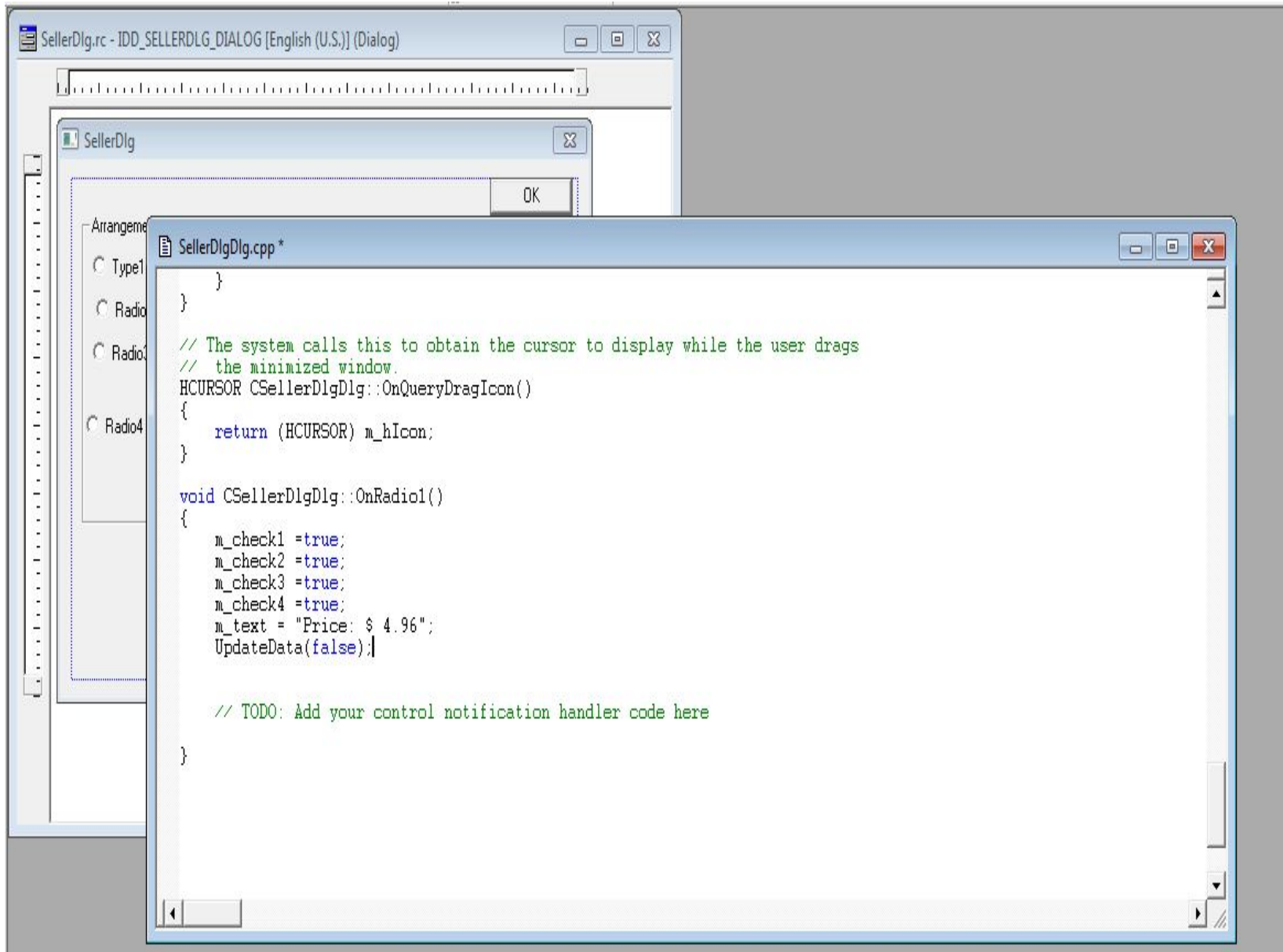


Edit box



Radio Controls





```
void CSellerDlgDlg::OnRadio2()
{
    m_check1 =true;
    m_check2 =false;
    m_check3 =true;
    m_check4 =false;
    m_text = "Price: $ 4.96";
    UpdateData(false);

    // TODO: Add your control notification handler code here
}

void CSellerDlgDlg::OnRadio3()
{
    m_check1 =false;
    m_check2 =true;
    m_check3 =false;
    m_check4 =true;
    m_text = "Price: $ 4.96";
    UpdateData(false);

    // TODO: Add your control notification handler code here
}
```

```
.void CSellerDlgDlg::OnRadio4()  
{  
    m_check1 =false;  
    m_check2 =false;  
    m_check3 =false;  
    m_check4 =false;  
    m_text = "Price: $ 4.96";  
    UpdateData(false);  
  
    // TODO: Add your control notification handler code here  
}
```

- The code of the program appears in `sellerDlg.h` and `sellerDlg.cpp`